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Petar Ivanov Petrov - CV

Objective

Find a junior game developer (start up) position. Join an exciting team and work on interesting projects.

Work experience

2006 – 2007 Nemetschek OOD (www.nemetschek.bg) Sofia, Bulgaria

- asp.net 2.0 C# web services , interop with JAVA
- WinForms C# 2.0 ; Business software (excel like)

2006 – 4months Pilgrim Interactive/ X8 (office closed) Sofia, Bulgaria

Game Developer

- Axiom3D & Multiverse.net
- Game Design

2005 – 10months Sciant Bulgaria (www.sciant.com) Sofia, Bulgaria

Software Developer

- Involved in two .NET projects, using ASP.NET and MS SQL server
- XML and XSLT, user interface for large scale web solution
- MS Sql server 2000 and C++ store procedures
- Automated Regression Testing Framework for Linux Exchange Server

Education

2007 – current [UU.NL](http://uu.nl): Utrecht University Utrecht, NL

Degree: MSc **Course:** [Game and Multimedia Design](#)

2006 **Degree:** BA Bachelor **Major:** Computer Science **CGPA:** 3.33/4.00

- Graduate with honors, top 10% of computer science class of 2006.

2004 - 2004 [UMT](#): University of Montana (Exchange) Missoula MT, USA

2001 – 05/06 [AUBG](#): American University in Bulgaria Blagoevgrad, BG

Major: Computer Science

Minor: Mathematics

1997 – 2001 [TEE](#): Vocational School of Electronics Plovdiv, BG

Major: Electrical Engineering

- Microprocessor technologies, digital techniques, asm programming
- Graduated with theory thesis and practical project

Rewards and Recognitions

Graduated with honors in Computer Science. Senior thesis project.
Dean's list University of Montana, USA. (See last page)

Professional memberships and certification

Microsoft .NET 2.0 Framework – Application Development Fundamentals
[Exam 70-536](#)

Technical Proficiencies

Platforms: WindowsXP/2003 , Linux x86

Programming: Win32, MFC, Linux Shell & C, 3D graphics OpenGL & Direct3D,
Web: JSP, PHP, ASP.Net 1.1 and 2.0 , Ajax **DB:** MS SQL 2000/05, My SQL

Languages: C# .NET – 4 years experience; C/C++ - 3(plus) years experience;
Javascript – 2 years; XML&XSLT; Java (some); JSP(some)

3D Engines and Libraries: [Ogre 3D](#), [C4 Game Engine](#); [CeGUI](#); [SOAR AI](#); [ODE](#)
Physics;

Tools: IDE VS2005; SourceControl: SVN;Perforce;SourceSafe; Reverse
engineering Deblector.NET;Profilers and tuning; FXCop; Various CAD&Art
software

References

I. Radoslav Nemchev

Position: Project Manager at [Nemetschek](#)

Email: rnemchev@nemetschek.bg
([LinkedIn Recommendation](#))

II. Vassil Popovski

Position: Partner & Project Manager at [SciAnt](#)

Email: vassil.popovski@sciAnt.com
([Reference](http://www.ppetrov.net/files/vassil_popovski_ref.pdf): http://www.ppetrov.net/files/vassil_popovski_ref.pdf)

III. John Galletly

Position: Full-time CS professor at [AUBG](#)

Email: JGalletly@aubg.bg